



ARMY RULE

UNIT NAME 1MOVAGLHPACCSTRARCRESARCHETYPE.

...

PTS

ABILITY 1.

...

PTS

ABILITY 2.

...

PTS

ABILITY 3.

...

PTS

ABILITY 4.

...

PTS

POWER

...

PTS

MELEE

...

PTS

SHOT

...

PTS

TOTAL

UNIT NAME 1MOVAGLHPACCSTRARCRESARCHETYPE.

...

PTS

ABILITY 1.

...

PTS

ABILITY 2.

...

PTS

ABILITY 3.

...

PTS

ABILITY 4.

...

PTS

POWER

...

PTS

MELEE

...

PTS

SHOT

...

PTS

TOTAL

UNIT NAME 1MOVAGLHPACCSTRARCRESARCHETYPE.

...

PTS

ABILITY 1.

...

PTS

ABILITY 2.

...

PTS

ABILITY 3.

...

PTS

ABILITY 4.

...

PTS

POWER

...

PTS

MELEE

...

PTS

SHOT

...

PTS

TOTAL

UNIT NAME 1MOVAGLHPACCSTRARCRESARCHETYPE.

...

PTS

ABILITY 1.

...

PTS

ABILITY 2.

...

PTS

ABILITY 3.

...

PTS

ABILITY 4.

...

PTS

POWER

...

PTS

MELEE

...

PTS

SHOT

...

PTS

TOTAL

UNIT 1 TOTAL COSTNO.UNIT 2 TOTAL COSTNO.UNIT 3 TOTAL COSTNO.UNIT 4 TOTAL COSTNO.=ARMY/750

X

+

X

+

X

+

X

=

/750

NAME

MOV	AGL	HP	ACC	STR	ARC	RES

ARCHETYPE.		...	PTS
MELEE.		...	PTS
SHOTS.		...	PTS

ABILITIES		...	PTS
		...	PTS
		...	PTS
		...	PTS

PWRS		...	PTS
			POINT TOTAL



NAME

MOV	AGL	HP	ACC	STR	ARC	RES

ARCHETYPE.		...	PTS
MELEE.		...	PTS
SHOTS.		...	PTS

ABILITIES		...	PTS
		...	PTS
		...	PTS
		...	PTS

PWRS		...	PTS
			POINT TOTAL